Lecture #1: Mental Models for Blockchain Protocols and Web3

> COMS 4995-001: The Science of Blockchains URL: https://timroughgarden.org/s25/

> > Tim Roughgarden

Goals for Lecture #1

- 1. Mental models for blockchain protocols and Web3.
 - i.e., what the technology is trying to achieve
 - answer: the general-purpose functionality of a computer, but with the "decentralization" and "openness" of the Internet
- 2. Overview of course and its requirements.
 - high-level syllabus, deliverables, etc.

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Blockchain protocol: shared global infrastructure for *computation*.

Example application: meaningful ownership of digital assets.

 narrow gap in property rights for what you buy or create in the digital realm versus in the physical realm





hardware/physical machine



Operating system:

• acts as a "master program" that coordinates all applications



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- acts as a "master program" that coordinates all applications
- provides a "virtual machine" to applications
 - applications translate user wants into low-level VM instructions
 - OS ensures that VM instructions realized on the actual hardware



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- provides a "virtual machine" to applications
- OS insulates applications from hardware details + vice versa





Recall litmus test: does this technology enable meaningful ownership of digital assets?



Good news: capable of any computation.



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Bad news: neither decentralized nor shared.

• e.g., can't be used for meaningful ownership of digital assets





hardware/physical connections



Internet Protocol (IP): provides point-to-point communication.

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Good news: shared and "decentralized."

Bad news: only moves bits around ("stateless").

- can't be used for meaningful ownership of digital assets





Internet



Blockchain protocol:

- like an operating system, a blockchain protocol:
 - acts as a "master program" to coordinate all apps/smart contracts
 - provides a virtual machine to developers of applications



Blockchain protocol:

- like an operating system, a blockchain protocol:
 - acts as a "master program" to coordinate all apps/smart contracts
 - provides a virtual machine to developers of applications
- like the Internet, the product of collaboration between many physical machines

A "Decentralized" Virtual Machine



network of physical computers

A "Decentralized" Virtual Machine



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• Merkle trees, rollups (optimistic and "zk") and sequencers, SNARKs, light clients, bridges, data availability, transaction fee mechanisms, etc.

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Part III: permissionless protocols.

• proof-of-work vs. proof-of-stake, incentives, public mempools, MEV, etc.

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- 2. Principles over protocols.
 - though will learn a lot about Ethereum, Bitcoin, etc. along the way
- 3. A new area of computer science.
 - and you can get in on the ground floor! (like Internet/Web in 1990s)
 - course is a one-stop shop to prepare for industry or research

Deliverables

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 - mix of going deeper on lecture material, reading responses, interacting with the broader Web 3 ecosystem
- 3. Participation (10%).
 - showing up to lecture, participation in lecture/forum, etc.
 - we reserve the right to give occasional pop quizzes in class

Course Staff

Instructor: Tim Roughgarden

• office hours after class (until 10:45am)

TA: Naveen Durvasula

• office hours TBA

TA: Yuval Efron

• office hours Tuesday 10am-noon

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